ENGLISH MATHS ENQUIRY Cornwall is known for its tales of smuggling, shipwrecks and piracy. We will be learning about some This week, we are going to look at different ways a pirate/smuggler could read a map using a range of positional and directional language. TAKE A LOOK AT THE VOCABULARY. THIS ORGANISER WILL HELP YOU TO HISTORY We are looking into the history of Cornish We are looking into the history of Cornish	ACTIVE 60 SECOND WEEKLY
smuggling, shipwrecks and piracy. We pirate/smuggler could read a map using a range of positional and directional language. TAKE A LOOK AT THE	
Win Octaining about solid: Win Octaining this week. So, let's get our 'pirate lingo' on! Cooronivart your actions' (linger version below grid) S Key Vocabulary for the week: E "Aye" S booty S booty S booty G booty S grog booty "Avast Ye" S grog booty "Avast Ye" S cutlass doubloons scallywag scallywag mutiny ACTIVITY: Look up the meanings for the words above Convou concurre you like the sound of). https://www.platevoyages.com/pirate-lingo/ 1 CAW vou concurre up with some PHRASES VOU MIGHT SAY IF YOU WEE A PIRATE? Ext: The right of 'PARLAY' is particularly important to a pirate. Can you find out what tit means? 'SCURVY' was something a pirate/smuggler 'did wout want to get: Find out what this is.	<section-header><section-header><section-header><section-header><section-header><section-header><section-header><section-header><section-header><section-header></section-header></section-header></section-header></section-header></section-header></section-header></section-header></section-header></section-header></section-header>

This week's focus question: Did Pirates Roam the Cornish Sea? This week's Maths focus : Position and Direction/Co-ordinates

	Have a go at following a set of directions.		Chaosa 1
COMPREHENSION	Work out which object you land on!	SCIENCE - MATERIALS	Choose 1
Click the link to Pobble 365 'The Strange Ship' https://www.pobble365.com/the-strange-ship	(SESSION 2 - Attached to blog)	A PIRATE/SMUGGLER'S SHIP NEEDED TO BE SOLID, WATERTIGHT AND BOUYANT (ABLE TO FLOAT). Some materials are perfect for the job whilst others do not have the correct properties to keep a vessel afloat. ACTIVITY: Select various materials around your house (recycling bin is a good place to start) and investigate which would be the best to make a boat. Follow the instructions attached:	 activity: Super Movers iMovers
Answer the questions in Question Time!	This very mensy pirote has the hold of the test of hold of the test directions and hold has gather it all up?	Investigating	PLUS:
Question time! What is it that is so strange about the ship? Who do you think the crew are?	er se sa se	Which Materials Make the Best Pirate Ship?	Let's Dance!
How old do you think the ship is? What do you think the number 13 on the flag means?	CHOOSE WHICH SET OF DIRECTIONS YOU WANT		https://www.yout
What do you think the bell is used for? Is there anything else strange that you notice about the picture?	TO ATTEMPT.	EXTENSION:	ube.com/playlist?l
ACTIVITY: Then draw what you think		WHY NOT MAKE SOME PIRATE DOUBLOONS TO GO ON YOUR SHIP!	<u>ist=PLJnn5H8Y_t</u> <u>YE3LdXoJIG_az</u>
the Captain of the ship looks like. Ext: Use 2A sentences to write a short	Do a quick times table practise when you've finished!	(both experiments attached to the blog)	MC2I5TjCON
character description. (He has dark, evil eyes with a shiny, black eyepatch over one of them.)	https://www.timestables.co.uk/speed-test/		

S S S I O N

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READING COMPREHENSION

A Pirate's Life for Me

A pirate's life was a tiresome one, A pirates' life Spent long on the open sea, With lots o But when they spotted another boat 'Me' means They'd plunder and pillage with glee. Try saying They took all the riches from other ships, Who happened to pass them by: And 'dung! Gold and silver and precious gems – Crossbones flagging on high. Yet most of



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Read the attached reading comprehension and

O complete the questions.

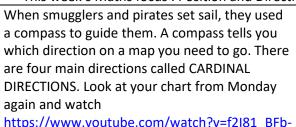
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Then: Find out some fun pirate facts (if you didn't manage to do it

3 (if you didn't manage to do it during Enquiry Session 1):

https://www.dkfindout.com/uk/history/p irates/

https://www.squizzes.com/pirate-facts/





To remember their order I say, "Naughty Elephants Squirt Water" Can you think of a better way to remind yourself of their order?

Instead of turning, or using up/down/left/right, we are going to use the compass language of North/South/East and West

ACTIVITY: complete the worksheet attached to the blog. Three versions are attached (in case you have learnt NE/SE/SW/NW directions), select the one appropriate for you.



ART/DT:

The Jamaica Inn is a coaching inn on Bodmin Moor which is associated with smuggling. It is remote, isolated and a perfect hideaway for smugglers to stash their loot and pick up later. Click on the link to find out more: https://www.jamaicainn.co.uk/history

ACTIVITY: Imagine you are a famous smuggler. Draw/paint a picture of yourself and your crew approaching the mysterious Jamaica Inn with your booty!



OR CREATE YOUR OWN PIRATE HOARD. Collect a few items which are important to you (favourite toy, jewel/pebble etc.) Put them in a 'treasure chest' then hide it in the house/garden. Then design your own pirate treasure map. Give the map to a person in your house to see if they can find your stash!



Try some activities from

#ThisIsPE

https://www.youtube. com/playlist?list=PLYG RaluWWTojV3An2WE gsQ4qGFy_91jDL



You can choose from lots of different skills. How fast are you at Fast Feet?

plot their routes when searching for treasure or	GEOG/PSHE/ART: Choose 1 activity:
 N Look at these sentences. By using two adverbs ending in -ly, the writer has given us an image of 'how' something is done. Study the 'HOW' section of the adverb mat (attached). What letters does each word end in? Choose two words from the list to complete this sentence: The pirate ship sailed and Compass would set them in the right direction, but coordinates would take them to a specific place where X marks the spot! Let us look at what we mean by Coordinates. M Look at these sentences. By using two adverbs ending in -ly, the writer has given us an image of 'how' something is done. A Study the 'HOW' section of the adverb mat (attached). What letters does each word end in? Choose two words from the list to complete this sentence: The pirate ship sailed and Choose two words from the list to complete this sentence: What would y Choose two words from the list to complete this sentence: What would y Choose two words from the list to complete this sentence: The pirate ship sailed and 	 <i>CRING and what does it</i> <i>CRING and what does it</i> <i>th Cornwall's smuggling</i> Joe Wicks (The Body Coach TV) Workout <i>eiMovers</i> <i>iMovers</i> <i>iggling.co.uk/gazetteer sw.ht</i> <i>ml</i> <i>ou were a Wrecker,</i> <i>each looking for 'booty',</i> <i>ou be excited to find?</i> <i>fontainer, wrecked off</i> <i>fornwall in 1997, was full</i> <i>was still being washed</i> <i>trer.</i> <i>bc.co.uk/news/magazine-</i> <i>PLUS:</i> <i>Go Noodle -</i> <i>GoNoodle for</i> <i>Families</i> <i>https://family.gonoo</i> <i>dle.com/channels/zu</i> <i>mba-kids</i>

This week's focus question: Did Pirates Roam the Cornish Sea? This week's Maths focus : Position and Direction/Co-ordinates

WRITING TASK	ACTIVITY: Use the blank coordinate grid	DT: Food Preperation	Choose 1
Diary Entry (bigger image below grid)	(SESSION 5 MATHS) to design your own treasure map and create some questions for me	Scurvy was a nasty disease which many	activity:
	to answer! TIP: USE YESTERDAY'S SHEET AS A GUIDELINE My Pirate Treesure Island Coordinates Name	pirates caught due to dark, damp and dirty living conditions and lack of Vitamin C. Thankfully, we don't have to worry about catching Scurvy these days!	 Joe Wicks (The Body Coach TV)
(Use this link to find your pirate name) https://www.name-generator.org.uk/pirate/	10 9 8 7	ACTIVITY: Make a plate of food fit for life at sea. One that is yummy but sure to keep the Scurvy away!	WorkoutiMovers
You are the Pirate Captain of this ship and your map has brought you to this mysterious island as the infamous 'Lost Treasure of Cortez' is said to be buried here. Use the starter below to write a diary entry of what		Suggestions: GROG: orange/apple/tomato juice or squash	
happened to you that day Dear Diary, We finally reached the island today and it	A B C D E F G H I J K L M N Success Criteria:	GRUB: Chunks of cheese/apple/ orange/pineapple/grapes/peppers/ strawberries AND a tasty treat of course!	PLUS:
is a place I shall not return to again in a hurry. Jim Yellowbelly shouted, "Land Ahoy!" from the Crow's Nest as the sun	 plot (draw) your objects inside a square complete the map around your objects 	SEND ME A PICTURE OF YOUR 'PIRATE PICNIC'	<u>https://www.youthsp</u> orttrust.org/pe-home- learning
began to rise. Even though I knew the treasures that awaited us, the sight of the mysterious Dead Man's Island chilled me to my very bones.	 when writing coordinates, it is letter first (x axis) – comma - then number (y axis) (e.g. H,7) 	Or Use your Co-ordinate knowledge to play Pirate Battleships!	YOUTH SPORT Belleving in every childs future MOME - RESOURCES - COROLANDER SUPPORT - SUPPORT FOR AMERINS YST PE HOME LEARNING
Success Criteria:			CHOOSE AN ACTIVITY
 past tense verbs (-ed not -t) use I (first person) use double -ly adverb sentences use key 'pirate' vocabulary 		Notice Notice Notice Notice Notice Notice	AND DOWNLOAD A CHALLENGE CARD!
Check through your work afterwards and any corrections are your next steps in your		(Info attached to grid)	

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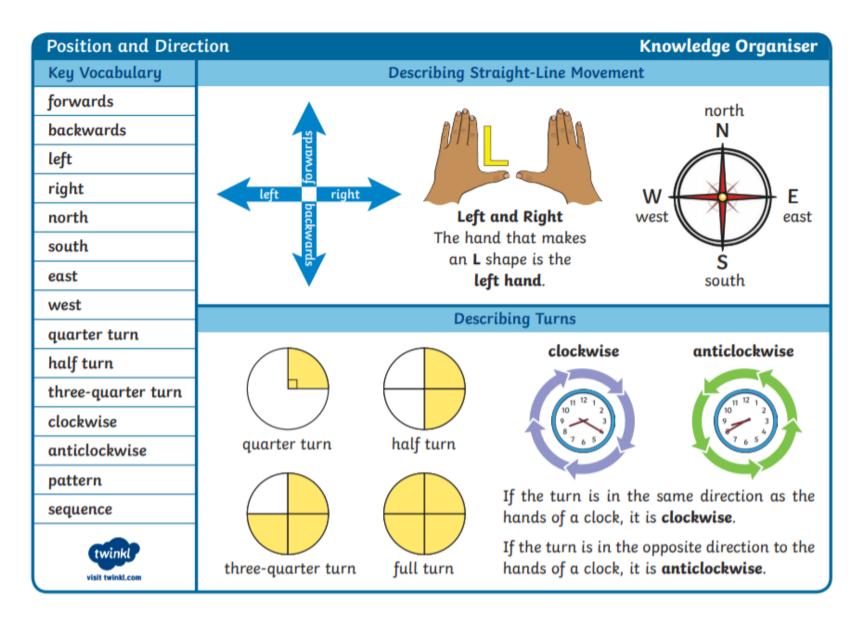
You are th your map island as t Cortez' is starter be happened

Dear Dia

We finall is a place hurry. Jin Ahoy!" fr began to 5 treasures mysterio to my ver

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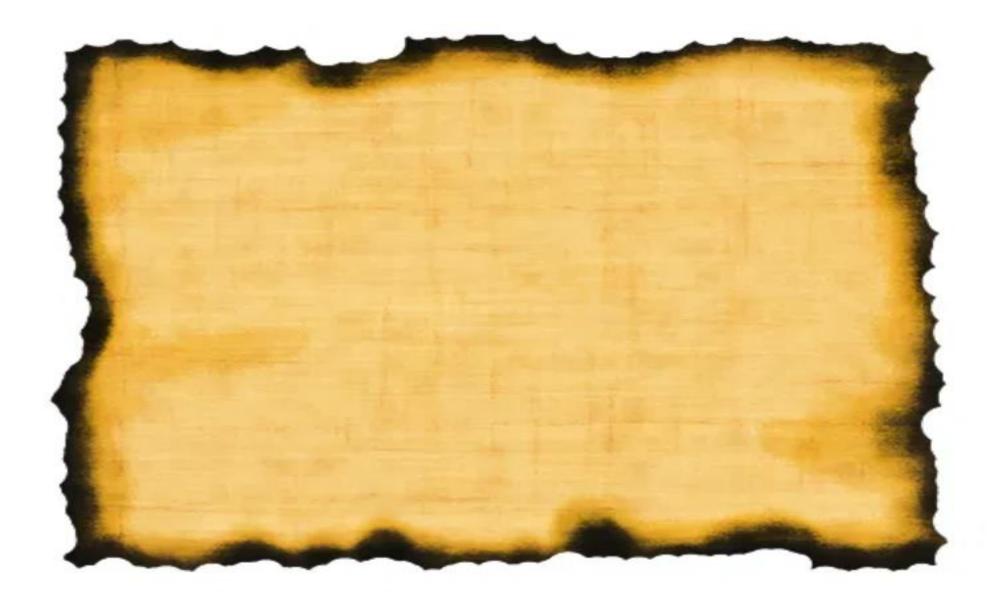
Check thr correctior writing. (REMEMBER YOUR PUNCTUATION)





alver adverbs are words which describe actions ow offen? Where? How much? afterwards always angrily joyously above almost anxiously loudly again annually completely around madly before constantly entirely cautiously away beforehand below cheerfully merrily daily little hourly courageously nervously early down much quickly lately monthly crossly downstairs rather cruelly totally sadly everywhere never never defiantly safely occasionally now here very inside doubtfully shyly often often elegantly solemnly punctually once outside enthusiastically vivaciously regularly there recently foolishly weakly repeatedly soon up frantically well wherever then sometimes wildly usually gently today gladly tomorrow yearly gracefully yesterday Ofher useful adverbs ... happily hungrily additionally insufficiently fittingly inquisitively appropriately suitably hence irritably therefore consequently however SparkleBox @ Copyright 2008, SparkleBox Teacher Resources (SpakleBox KS2 - www.sparklebox2.co.uk).

		WF	IAT'S ALL THE FUSS ABO	UT CORNWALL?	
			ocus question: Did Pirat Maths focus : Position ar		
"Avast Ye La	andlubbers", bellow	ved Blackbeard _		and	J
		_ and		, the boy hid	from the scary, evil pirate.
The crew di	rank the grog		and _		
		_ and		, the smu	gglers counted their booty.
The Jolly Ro	oger flag blew		and		in the wind.
EXT: Now c	reate your own ser	ntences using th	e key words fror	n Monday.	
AYE	JOLLY ROGER	BOOTY	AVAST YE	GROG	BOUNTY
CUTLASS	DOUBLOONS	SCALLYWAG	MUTINY	SCURVY	PARLAY



This week's focus question: Did Pirates Roam the Cornish Sea? This week's Maths focus : Position and Direction/Co-ordinates SESSION 5 ENGLISH STORY PROMPT



This week's focus question: Did Pirates Roam the Cornish Sea? This week's Maths focus : Position and Direction/Co-ordinates **SESSION 5 ENQUIRY**

Battleships Grid Game

Instructions

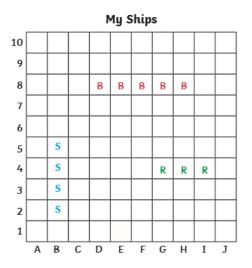
Put the following ships on your defensive grid by marking the appropriate letters horizontally or vertically.







H = hit M = miss

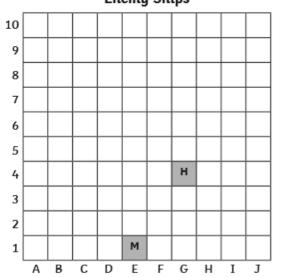


Both players mark their ships on their own 'My Ships' grid, following the guide above.

The player to go first calls out a position (i.e. G4). The other player replies by saying "hit" or "miss" depending on whether the position called out hit a square covered by one of their own ships. It is a good idea to cross out the parts of the ships that your enemy has hit.

The player who called out the position should mark a hit or a miss on the 'Enemy Ships' enemy grid to keep track of the shots taken. If the shot is a "hit", the player continues to call positions - otherwise the other player takes a turn. If the opposing player has scored hits on all squares covered by a ship, the defending player must call out "hit ...you sunk my battleship" (or whatever type of ship it was to be sunk).

The winner of the game must sink all the enemy ships!



Enemy Ships

